

# Moxa E1210 Input Controller Integration App-note



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## **1. Introduction**

This document details the integration of the Moxa E1210 Input Controller with CathexisVision software. The Moxa IO Controller can be used in a variety of environments. Functionally, this integration enables CathexisVision to read the state of the input. Whenever there is a state change, CathexisVision will store the event in a metadatabase.

## **1.1 Requirements**

- CathexisVision 2020.4 and later
- Win 10-64bit and later, Win Server 2008 R2 and later.
- Minimum 4GB of RAM required.

## **1.2 Model and Firmware**

• This model (E1210) was tested with Firmware V3.1. Build19110615

**Note**: For more information regarding the regular operation of a Moxa device, please consult the relevant Moxa documentation.

## **1.3 License requirements**

The Cathexis Moxa E1210 Input Controller integration license requirements are as follows:

License Code	License Description
CMXA-2000	Moxa I/O Device

**Note**: in this integration, individual devices will require a license for each device.

#### A NOTE ON CAMERA CHANNELS

The CathexisVision software packages have **limits on camera channels**. A multi-head camera is physically a single device (camera) but it requires a camera channel for each one of the internal cameras. The same applies to an encoder: a 16-channel encoder will account for 16 camera channels on the CathexisVision software, even though it is a single device.



## **1.4 Integration components**

All CathexisVision integrations have two component levels: **Device** and **Object**.

- **Device** The device is CathexisVision software's interface, which handles all the interaction between CathexisVision and the integrated hardware. When an integration is added to the CathexisVision system, a device is added. The messages received from the device are called Device Events.
- **Objects** Objects are the individual pieces of hardware that comprise the integration. There can be multiple "object types" under the objects group.

#### **USEFUL LINKS**

To view **tutorial videos** on CathexisVision setup, visit <u>https://cathexisvideo.com/resources/videos</u>

Find answers to Cathexis Frequently Asked Questions: https://cathexis.crisp.help/en/?1557129162258

# 2. Device Addition and Configuration

This section will detail the procedure for setting up the two systems to effectively communicate with each other.

## 2.1 CathexisVision Specific Moxa Setup (Set up the Moxa device)

There are some steps to take in the Moxa device's setup before the device can be added to CathexisVision.

#### 2.1.1 Setting up the Moxa Device

1. Open a web browser and navigate to the IP address of the Moxa device (**Note**: the IP address in the example was used for testing purposes).

Q 192.168.7.70	
	MOXA ioLogik Remote I/O Serve
	Password : •••••
	Submit

- 2. Enter the password to log in.
- 3. Inputs can be set as either a **Counter** or a **Digital Input**. To do this, select **I/O Settings** and then **DI Channels** on the menu on the left.





4. Select the input to be changed.

DI Channel	Mode	Status	Filter	Counter Trigger
DI-00	DI	OFF	100.0 ms	
DI-01	DI	OFF	100.0 ms	
DI-02	DI	OFF	100.0 ms	
DI-03	Counter	15	100.0 ms	Lo to Hi
DI-04	DI	OFF	100.0 ms	
DI-05	Counter	0	100.0 ms	Lo to Hi
DI-05 DI-05	DI	OFF	100.0 ms	
DI-07	DI	OFF	100.0 ms	
DI-08	DI	OFF	100.0 ms	
DI-09	DI	OFF	100.0 ms	
DI-10	DI	OFF	100.0 ms	
DI-11	DI	OFF	100.0 ms	
DI-12	DI	OFF	100.0 ms	
DI-13	DI	OFF	100.0 ms	
DI-14	DI	OFF	100.0 ms	
DI-15	DI	OFF	100.0 ms	

5. In the window that opens, select either **DI** (Digital Input) or **Counter** from the **Current Setting** dropdown menu. Then click Submit to apply the change.

	DI Channe	15 Settings	
Mode	Filter	Counter Trigger	Counter Start/Enable
[1. Current Setting]			
DI 👻	100		
[2. Power On Setting]			
[3. Save Counter On Power	Failure]		
[4. Initial Counter Value Set	ting]		
[5. Reset Counter]			
[6. Clear Overflow]			
[7. Counter Scaling]			
[8. Apply to all]			
Apply to all DI channels			
[9. Alias Name]			
Alias name of channel			
DI-05			
Alias name of "OFF" status			
OFF			
Alias name of "ON" status			
ON			
	Submit	Close	
Note1:	Filter unit=1ms, range=	1~65535.	
Note2:			
		Circle and Dev Constants	
Sensor Type Dry Contact	-> Wet Contact (Source -> OFF : Open.	or Sink) and Dry Contact.	
Dry contact	-> ON : Short to GND.		
Wet Contact (Sink/NPN)	-> OFF : 10 - 30VDC.		
	-> ON : 0 - 3 VDC.		
Wet Contact (Source/PNP)			
	-> ON : 10 - 30VDC.		



## 2.2 Devices Section (Add a New Device in CathexisVision)

Integrations are added on a server-by-server basis. They are managed in the Integration Devices panel, under the Setup Tab of the servers to which they are added.

To get to the Integration Panel, follow this path:

## 2.2.1 The Integration Devices Panel



#### 2.2.1.1 Device Addition

- 1. Once in the Integration Devices panel, click on New device. This will open the addition dialogue.
- 2. Select the Moxa IO device driver from the list.

New integration	on device			? 🗙
Configure t				
Name E1210				
Settings		 		
Ip address	192.168.7.70			
Port	80			
			Firth	Cancel

- 3. Give the device a descriptive **name**.
- 4. Enter the **IP address** of the Moxa device.
- 5. Enter the **port number**.
- 6. Click Finish.



## 2.3 Configuration Section (Tabs)

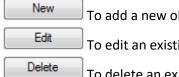
The configuration section is divided up into several tabs. These tabs are: **Object configuration**, **Object properties**, **Device events**, **Object groups**, and **General**.

## 2.3.1 Object Configuration Tab

bjed	t configuration	Object properties	Device events	Object	groups	General
bjed	t type 😹 All ot	ijects 🔻	]			
	Туре	ID	Name	Cameras	Object o	groups
Ψ.	Communicati	on channeldefaul	t_ Default			
*	Device	Device	MyName01			
*	Di	00	Input[00]			
*	Di	01	Input[01]			
*	Di	02	Input[02]			
*	Di	03	Input[03]			
*	Di	04	Input[04]			
*	Di	05	Input[05]			
*	Di	06	Input[06]			
*	Di	07	Input[07]			
*	Di	08	Input[08]			

In the object configuration tab, the **individual objects** that comprise the integration can be viewed. In the example, a list of digital input devices can be seen.

#### 2.3.1.1 Object Configuration Buttons



To add a new object, click New.

To edit an existing object, click Edit.

To delete an existing object from the CathexisVision configuration, click Delete.

#### 2.3.1.2 Link an Input to a Camera

Cameras	Access			
Camera 1	Front E	Intrance	. 3	0
Add came				

Adding a camera to an object will mean that whenever there is an event on that object, the recording from that camera will be related to the time and date of the object event, in the Integration database.

Double-click the input object to open the **Edit Object** tab.



To add a camera, click Add camera, and select the relevant camera from the drop-down menu.

To delete a camera, click .

To configure device overlays, click 🤌 .

De-select **use defaults** and then select a location for the overlay to display from the drop-down menu.

V Enable	
Text Size	Normal 🔻
Location	Top left 🔹
Background color	Top left
Text color	Bottom left Bottom right

#### 2.3.1.3 Set Access Rights

Edit object	– 🗆 X
Edit object Edit object settings	
Name Input[00]	
Cameras Access	
Use the default access rights for 'Di' objects	Configure default access
View	Level 1       Level 2       Level 3       Level 4         Level 5       Level 6       Level 7       Level 8         Level 9       Level 10       Level 11       Level 12         Level 13       Level 14       Level 15       Level 16         Level 17       Level 18       Level 19       Level 20         Level 21       Level 22       Level 23       Level 24         Level 25       Level 30       Level 30         Set all       Clear all       Clear all
	OK Cancel

The **Access** tab allows users to set access rights for objects.



## 2.3.2 Objects Properties Tab

Object config	uration	Object properties	Device events	Object groups	General
Object type	Sevi	e .	•		
Name	Devi	έ¢.	Online		
MyName01	Pi Di Do		10615 🤣		
	👹 Com	munication channel			

The **Object properties** tab displays the objects' properties, sorted by type.

For the Moxa E1210 device, the objects are sorted by **Device**, **DI** (digital input), **DO** (digital output), and **Communication channel**.

#### 2.3.2.1 Object Properties Right-click Options

New	
Disable	
Delete	
Properties	

**New** will open up the dialogue to add a new object.

**Disable/Enable** allows the user to manually enable/disable individual objects.

**Delete** will permanently remove this object from the list.

Properties will open up the options for configuring object Properties.

## 2.3.3 Device Events Tab

Object configuration	Object prope	rties	Device e	vents	Object groups	General
Input event 💌						
Time	Name	Туре	Index	State	Counter	
2020-11-09 08:43:26.4	484 Input[00]	Di	00	On	0	
2020-11-09 08:43:31.5	599 Input[00]	Di	00	Off	0	
2020-11-09 08:43:31.8	891 Input[00]	Di	00	On	0	
2020-11-09 08:43:32.1	191 Input[00]	Di	00	Off	0	
2020-11-09 08:43:32.4	477 Input[00]	Di	00	On	0	
2020-11-09 08:43:32.7	770 Input[00]	Di	00	Off	0	
2020-11-09 08:43:40.9	905 Input[00]	Di	00	On	0	
2020-11-09 08:43:42.2	217 Input[00]	Di	00	Off	0	
2020-11-09 08:44:04.0	094 Input[00]	Di	00	On	0	
2020-11-09 08:44:05.2	268 Input[00]	Di	00	Off	0	
2020-11-09 08:44:07.9	966 Input[03]	Counter	03	Enabled	16	
2020-11-09 08:44:09.7	734 Input[03]	Counter	03	Enabled	17	

This tab lists all events sent from the device.



### 2.3.4 Groups Tab

Groups of the same type of object can be created.

**Tip:** Events can be triggered by an object group.

Object configuration	Object properties	Device events	Object groups	General			
iroup 🗨	2 🛛 🔁		$\square$				
Available objects							Objects in group
Name					6	]	Name

#### 2.3.4.1 Create a Group

	r object group the new object group	
Group name Object type		•
	Ca	ncel

To create/edit a Moxa group, click on 🎽/ 🗷.



(Note: Once a group has been created, the object type of the group cannot be edited.)

Give the group a descriptive Group name.

Click on the drop-down menu to select the **Object** type.

Configuration of 'E1210'			
Object configuration     Object properties     Device events     Object groups     General       Group        # Counter         •        •        •        •			A list of available objects will be displayed. To add
Available objects	-	Objects in 'Counter' group	
Name		Name	or remove these objects
Input[00]			
Input[01]			to the group, select them
Input[02]	-		N 4-
Input[03] Input[04]	_		and click on 中/ 뎍.
Input[05]	· .		and click on $\mathbb{Z}$ / $\mathbb{Z}$ .
	5		
Input[07]			
Input[08]			Note: multiple objects
Input[09]			
Input[10]			may be selected at a
Input[11]			,
Input[12]			time.
Input[13]			
Input[14] Input[15]			
[mbotro]			



#### 2.3.5 General tab

Object configuration	Object properties	Device events	Object groups	General	integration database
Integration database	select integration da	atabase 🔞			can be created.
	tion databases				
Configure integrat	tion databases				

<u>Note</u>: Each integrated device needs to be attached to an Integration database. Without setting up/adding a database here, the integration will not function properly within the CathexisVision system.

#### 2.3.5.1 Configure a new database

```
Configure integration databases
```

Initialise integration database

Disk space allocated to integration database 1000MB

To create a new database, click on this button.

Integration database setu	p (direct)	8	<
Moxa (MASTER)	Initialise integration database	↓ € Cose	
·			

#### Initialise the Integration Database

The first time an integration database is added, this feature will need to be initialised. This will add a broad database, into which all integrated devices' databases will be added.

Select the unit the database will be added to from the list on the left.

Click Initialise integration database

The user needs to choose the partition the database will be formed on, and select how much space will be allocated to it.

Partition

Total space available

Cancel

? ×

-

\*

C:\(C:\)

29062 MB

RK



#### Add a New Devices Database

After initialisation, the database can be added to the integration. In the Integration Devices panel, select General. Click Configure integration databases.

Click on the **New** button at the bottom of the **Integration database setup** window.

Database name	Moxa	
Size (Max: 500 MB)	100 MB	A V
Driver	Moxa IO (1.1.1)	•

Give the Integration database a descriptive **Database Name**.

Allocate a **Size** to the new device database.

Choose the device Driver.

Click **OK** to create the database.

#### 2.3.5.2 Select the Moxa Integration database

In the General tab, select this icon: 💿

Integration database -- select integration database -- 👘

Integration databas	se	
Integration database Select integration da		
Integration database	Moxa	•
	ОК	Cancel
	OK	Cancel

In the dialogue that appears, the user can select the integration database.

cathexisvideo.com



# 3. Camera Tab Overlay Setup

Once all the relevant settings have been configured, the input controller overlay can be pulled through over the appropriate camera feed.

**Note:** Cameras must have already been added to objects, and overlays must have already been configured.

# **3.1 Video Feed Options Panel**

To bring up the overlay, click the arrow to the left of the screen, to pop out the Video feed options panel. The Video feed options panel will present options specific to the settings configured for that video feed.

## 3.1.1 Select the Overlay





Clicking the **sector** icon will bring up the overlay options for this video feed.

Select the overlay and it will appear over the video feed, as shown above.



## 4. Database

The database tab allows for navigation of the databased entries. It has built-in filters, and the ability to navigate by timestamp. If a database entry has an associated recording, the user can launch this recording from within the database tab.

## 4.1 Navigate to the Database

Site	Tools Settings	Help		57	0
6	Open tab			Cameras	
	Close site's tabs		8	Database	5

Follow the path shown to the left to view the information stored in the integration database.



Once in the databases tab, select the relevant integration database. The databases are ordered under the NVRs that they are attached to.

Time	All N	Device name	Name	State	Counter	Links
2020-	11-09 08:43:26	MyName01	Input[00]	On	C	۲
2020-	11-09 08:43:31	MyName01	Input[00]	Off	C	
2020-	11-09 08:43:31	MyName01	Input[00]	On	C	
2020-	11-09 08:43:32	MyName01	Input[00]	Off	0	
2020-	11-09 08:43:32	MyName01	Input[00]	On	C	
2020-	11-09 08:43:32	MyName01	Input[00]	Off	C	
2020-	11-09 08:43:40	MyName01	Input[00]	On	C	
2020-	11-09 08:43:42	MyName01	Input[00]	Off	C	
2020-	11 <mark>-09 08:44:0</mark> 4	MyName01	Input[00]	On	C	
2020-	11-09 08:44:05	MyName01	Input[00]	Off	C	
2020-	11-09 08:44:07	MyName01	Input[03]	Enabled	16	
2020-	11-09 08:44:09	MyName01	Input[03]	Enabled	17	

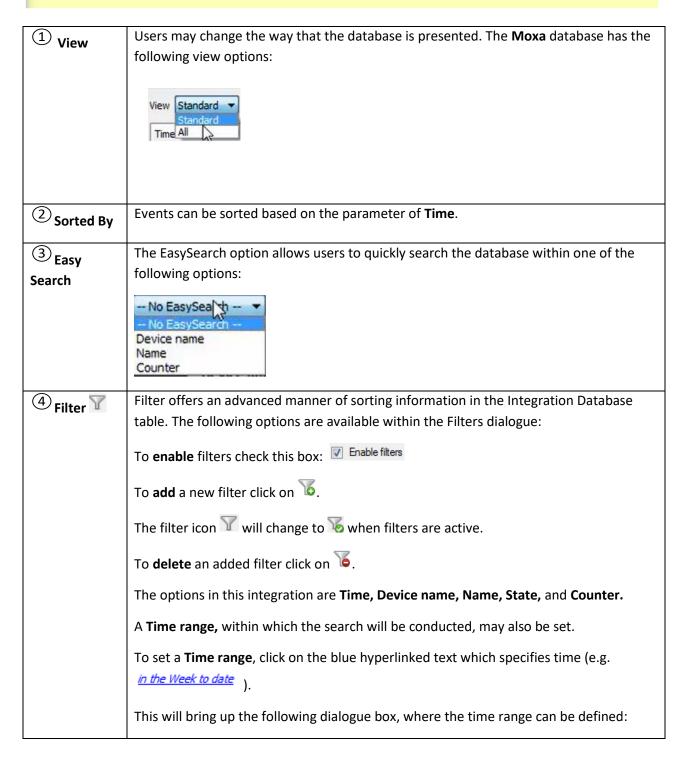
Most integrations will have a different database presentation and unique filters, due to the different parameters sent to CathexisVision by the integrated device.

On the left is an image of the Moxa database.



## 4.2 Database Interface

View All	▼ sorted by Time ▼	No EasySearch	
(1)	2	3	4 5 6
Goto Time 2017-01-1	16 12:05:42	▶ 7	
Connected to unit W	IN7VIRTUAL		





	Set time range
	Time range is
	Preset     Week to date
	Specific         From         9         ♥         November         ♥         2020         ●         08         ●         00         ●
	to 9 - November - 2020 - 08 - 00 - 00 -
	Period of 1 + Hours + from 00h00 + 9 + November + 2020 +
	OK Cancel
	Note:
	Multiple filters may be run simultaneously, and the same parameter be used to filter more than once.
	To change a filter click on the blue hyperlinked text. (For example, click on to change the filter from Time to any of the other available options.)
5 Export	Generate metadatabase reports in PDF or CSV format. See below.
6 Manage	Generate scheduled metadatabase reports. See below.
Reports	
7 Go to Time	This navigates to a specific point in time, down to the second. To navigate to a timestamp, set the time using the time and date boxes, and then click on the <table-cell-rows> icon.</table-cell-rows>

# 4.2.1 Scheduled Metadatabase Reports

Click the icon to open the scheduled report window.



All created reports will be listed here.

First, click **Add** to create a report. Then **edit** to define the reporting schedule. See below for more detail.

To create, edit, or delete a report, select the entry and click on the corresponding button.



#### 4.2.1.1 New Scheduled Report

CathexisVision		? ×
Enter a report descriptio	n [	
	OK	Cancel

Click **Add** and give the report a description.

Click OK when done.

Once the new report is listed with the other reports, select it for editing to define the reporting schedule.

Either right-click the entry and select schedule or select the entry and click the schedule button at

Cathexis	Visio	n			?	×
escription		Report 1				
iew		All 🗸				
orted by		Time 🗸 🗧	Y			
ormat		PDF ~				
DF orienta	ation	Portrait 🗸 🗸				
Period	Mon	th to date		Edit	1	
Schedule	Wee	kly on Monday at 07:00		Edit	]	
lecipients				Add	Remov	e

- - - - -

Edit the **description** if needed. Edit **Viewing** options. Select the **Sorted by** option. Select the **Format**. Select the **orientation** of the Format. Select the **period** to be reported on. Define the **Schedule** for the report.

Add/remove recipients to whom reports will be sent.

AddClick Add and enter the email address of the recipient. Multiple recipients may berecipient:added. All will receive emails.

**Remove** Select the recipient from the dropdown menu and click **Remove**.

recipient:



#### 4.2.2 Generate Metadatabase Reports

Click the licon to open the Export window.

😳 Export	? <b>×</b>	Select the <b>Period</b> to export,
Select the period	I to export	and enter the required
Preset	Month to date 💌	details.
Specific	From 23 * January * 2020 * 07 * 00 * 00 *	Click <b>Next</b> .
Design	to 23 + January * 2020 + 07 + 00 + 00 +	
Previous Period of	1         *           1         *           1         *           Hours         *           1         *           1         *           1         *	
Pend of		
	Back	
Configure the rep	ort	Select the <b>Format</b> to export
Format CSV		the report in; either CSV or
Filename C:/P	rogram Files/CathexisVision Client/report.csv	PDF.
		See below for the two
		options.
	Back Export	

#### 4.2.2.1 Export CSV

Configure th	e report	
Format	CSV	•
Filename	C:/Program Files/CathexisVision Client/report.csv	

#### 4.2.2.2 Export PDF

Configure the	e repo	rt				
Format	PDF					-
Head	ing					
Orien	itation	Portrait		-		
Filename	C:/Pro	ogram Files	/Cathexis	Vision Client,	/report.	pdf 📃
				Back		Export

#### Select CSV Format.

Edit the Filename by either entering it straight into

text field (replacing **report.csv)**, or click the to choose a new save folder and filename.

#### Select PDF Format.

Give the PDF a **Heading**.

Select either Landscape or Portrait **Orientation** of the PDF.

Edit the Filename by either entering it straight into

text field (replacing **report.csv)**, or click the to choose a new save folder and filename.

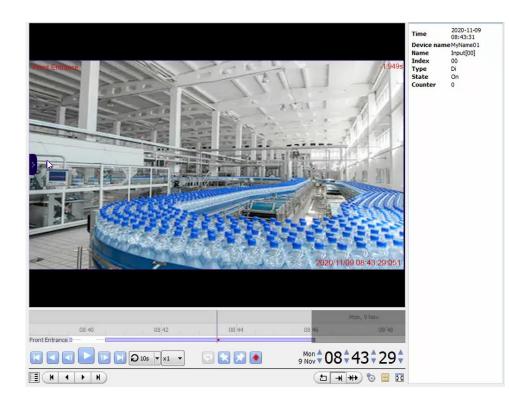


## 4.2.3 Metadata

Time	2020-11-09 08:43:31
Device nar	neMyName01
Name	Input[00]
Index	00
Туре	Di
State	On
Counter	0

The right-hand side of the database displays metadata about the event entry.

## 4.2.4 Viewing an Entry's Associated Recording



If cameras are attached to device objects in the Integration setup, and if there are available for recordings those cameras, then each database Integration entry will have а corresponding recording. To view a databased event's recording, double click it. A floating replay window will appear, from which content can be reviewed and archived.



## **5. Events**

A CathexisVision Event has a trigger, which causes an action. Set integrated devices to act as triggers, or as actions. This document details the Moxa-specific aspects of Events. There is a comprehensive guide to CathexisVision Events in the main setup manual.

Most of the data that CathexisVision receives from a device is presented in the Events interface. This is done in order to give the user a full range of options.

## **5.1 Event Window**

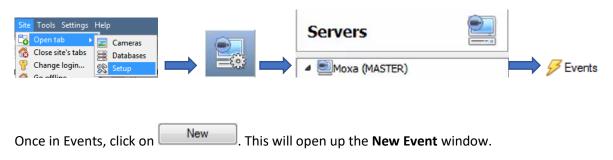
Events in CathexisVision are setup via the Event Window, which has four tabs. In the **General Tab**, an event is given a name, description, schedule and priority. In the **Triggers Tab** the trigger/s for the event is defined. In the **Actions Tab** the action/s which the event takes is defined. In the **Resources Tab** the various site resources which can be used as part of an event are defined.

Counting		- • •
ew Event Counting		
General Triggers Actions Use <u>e1210</u> to trigger the event Trigger using <u>any device</u> <u>Start actions when</u> <u>any of the follows</u>	Resources	
Description	r when -select input - r goes high	New       Edit       Delete
Stop actions <u>after</u> 20sec On re-trigger <u>stop and restart active</u> Only trigger event when - sele	event	OK Cancel



## 5.2 Creating an Event

To create an event using the Moxa Input Controller device, enter the Events management area:



## 5.2.1 While/When and Any/All

When triggering on an object, there is the option to trigger **while/when** a trigger is active. Define whether **all/any** of the triggers need to be active to start an event.

 Use <u>e1210</u> to trigger the event
 To change these settings, click on blue hyperlinks.

 Trigger using <u>any device</u>
 Start actions when <u>any of the following device events occur</u>

## **5.3 Triggers**

A trigger is the user-defined input that tells the event to start. The trigger causes the subsequent action (which the user will also define).

## 5.3.1 Set the device as the trigger

<u>erfi</u>	standard triggers	llowing are true
	trigger template	
	e1210	

To define which device will be used to trigger the event, click on the hyperlink after "use". To set it as the Moxa device, click on the hyperlink, and select the device name from the dropdown menu.



## 5.3.2 Trigger Types (Trigger Using)



It is useful to think of this as a master trigger type.

The **Moxa Input Controller** is a **digital input only device.** Therefore, **select any DI** (digital input) for this option.

**Note for group triggers**: For this event to be databased under the name of a specific object and not the name of the triggering group, the user will need to modify the Description field in the **General tab** of the Event setup. Click on the **(D()** to see a list of available descriptions.

#### 5.3.3. Define the Trigger

After selecting a master trigger type, add a trigger to the event. Click on we in the Triggers tab. This will bring up the following dialogue box for the various trigger types:

chedule Always	•		
he event must also mate	th <u>anv</u> of the following	g rules	New Edit Delete

For example, within the *any device event* option, choose the type of device Event that will be the trigger.

Choose from the drop-down menu. The Moxa Input Controller integration offers **Input** device events.

**Note**: Multiple constraints (**Device Event Triggers**) can be set. If constraints are not defined, every single device event will trigger this event.

To add/edit/delete a **Device Event Trigger** (a constraint) use the **New, Edit,** and **Delete** buttons on the right-hand side.

Choose if and, or a constraints need to be fulfilled to set off a trigger.



	r <b>vice event r</b> figure settings	23
Mame	equals Name Type Index State Counter	Cancel

To configure a **New device event rule**, click on <u>New</u> in the **New device event trigger** window.

To change the constraint, click on the first hyperlink. This will bring up the full list of available rules.

To modify the way this rule will be treated, click on the second hyperlink (*equals* in the example). This will display the options for rules.

**Note**: When all available options are known to CathexisVision, a drop-down menu is displayed. When these variables are not pre-defined, the user will need to fill them in.

## **5.4 Actions**

lew Event Counting				Having defined the triggers that will initiate an event user will need to define Actions.
General	Triggers	Actions	Resources	
De	escription			

5.4.1 Adding an Action

To add an action, click we in the **Actions** tab.

A list of available actions will appear.





# 5.5. Resources tab

0	o input	Audi		Cameras
- •	ect audio input	se	amera 🔻	select o
	ooutput	Audi	amera 🔹	select o
	ect audio output	se	amera 🔻	select o
			amera 🔻	select o
		]	amera 🔻	select o
			amera 🔻	select o
			amera 🔻	select o
		]	amera 🔻	select o

In the Resources tab, users can select the cameras, audio input, and audio output to be used.

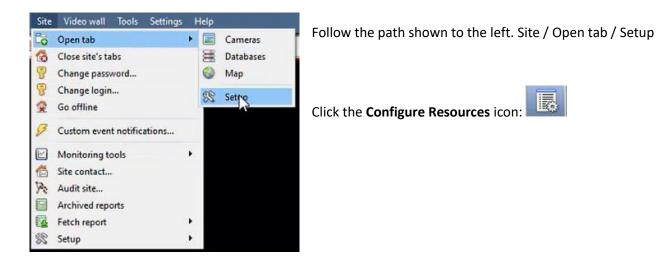


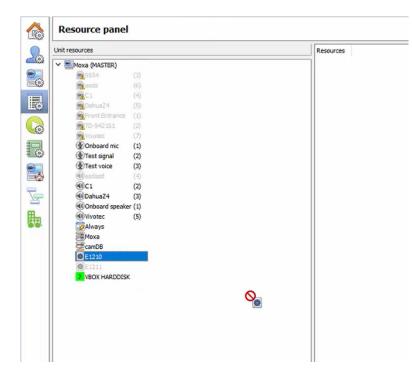
# 6. Map Editor

This section details how users can set up CathexisVision Map Editor to use with the Moxa E1210 integration.

## 6.2 Add Moxa Integration to Resources

The Moxa E1210 integration will need to be added to Resources.





In the site's Resource panel, a list of resources will be displayed.

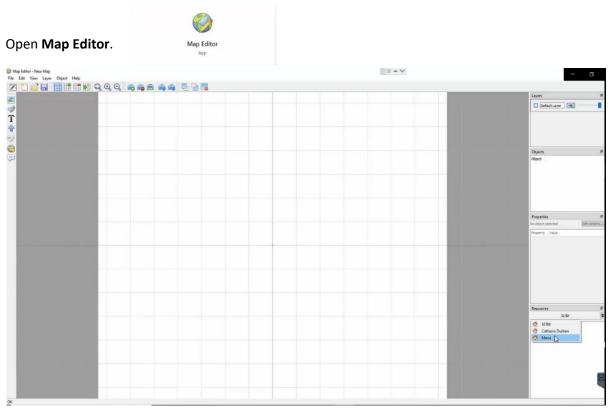
Select the **Moxa integration device**. Drag and drop it under **Resources** on the right.

The Moxa E1210 device will now be listed under Resources. Resources

The Moxa E1210 integration device will now be listed as a Resource in the Camera tab.



## 6.3 Configure Map Editor



On the right, click on the Moxa server. The E1210 Moxa integration device will then be listed as a resource.

## 6.3.1 Add an input

Drag and drop the E1210 integration onto the map interface.



Choose an **input** from the drop-down menu.



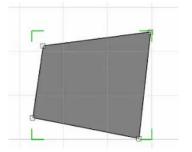
The input will now be visible on the map interface.



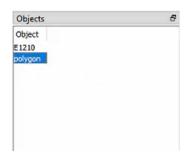
## 6.3.2 Add a polygon

On the options bar on the left, click the **Add polygon** icon:



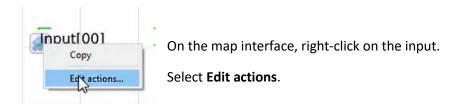


Draw a polygon on the map interface.



The polygon will now be listed under **Objects** on the right.

## 6.3.3 Edit Input



#### 6.3.3.1 On Left Click

0.	1-6-CL-2		
	Left Click	On State Change	On Event
Action	Details		
			A 5
	Edit	Delete	

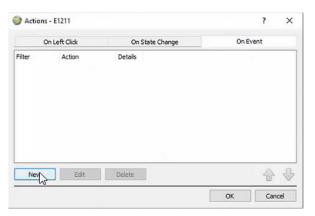
In the **On Left Click** tab in the window that appears, select **New**.



🧭 Ne	w action	?	×
Action	Connect to a site		~
	Connect to a site		
	Perform an animation		
-	Goto a camera preset Load a map Set a PTZ relay output Show a popup menu Set a relay output Show an HTML block	5	
	Show a block of text Show a device popup menu		

The user can choose an action from the drop-down list.

#### 6.3.3.2 On Event



In the On Event tab, select New.

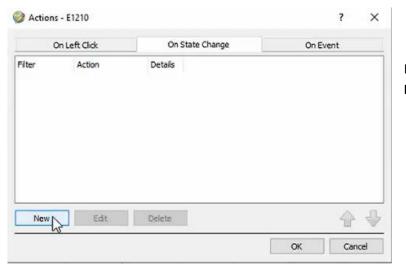
🥝 New ac	tion ?	×
Event type Event text	Any Event	~
Action	Connect to a site	v
	Perform an animation Goto a camera preset Load a map Set a PTZ relay output Show a popup menu Set a relay output	
it	Show an HTML block Show a block of text Show a device popup menu Show a device event notification	Y

The user can choose the Event type (Any Event or Input Event) and select an action from the dropdown list.



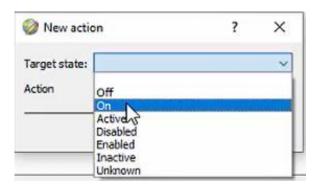
#### 6.3.3.4 On State Change

The following example shows how the user can set the polygon to turn green when the input is off, and red when high.



In the **On State Change** tab, select **New**.

#### Target State - On



? × New action Target state: On v Action Connect to a site 4 Connect to a site Perform an animation Goto a mera preset Load a map Set a PTZ relay output Show a popup menu Set a relay output Edit Show an HTML block Show a block of text Show a device popup menu

Select the Target State as On.

Select an Action. In this example, the user has selected Perform an animation.

Click OK.



Animation Edi	tor	?	×
Object to animate: Sub handle to anima			~
	Time(ms) Devisits		
New 🔻	Edit Delete	4	₽
		OK Can	cel

In the Animation Editor window that opens, select the polygon as the **Object to animate**.

Animation Edi	tor						?	×
Object to animate:	polygon							~
Sub handle to anima	ate: Visibl	ePoly						~
Animation Step	Time(ms)	Details						
New S Change co Pause	Edit	D	elete			ОК	Car	- Cel
Change co		D	elete			ОК	Car	ncel
Change co Pause Loop Zoom Move		D	elete			ок	Car	ncel
Change co Pause Loop Zoom Move Rotate	lour	D	elete	[		ок	Car	ncel
Change co Pause Loop Zoom Move	lour	D	elete	[		ок	Car	ncel
Change co Pause Loop Zoom Move Rotate Show/Hide	lour	D	elete			ок	Car	rcel

Select **Change colour** from the drop-down list.

Animation Edit	tor		?	×
Object to animate:	polygon			Ý
Sub handle to anima	te: VisiblePol		~	
Animation Step Change the colour t		Details		
New 🔻	Edit	Delete		₽

Double-click on the block of colour under **Details** to edit the colour. A window will appear with colour options.



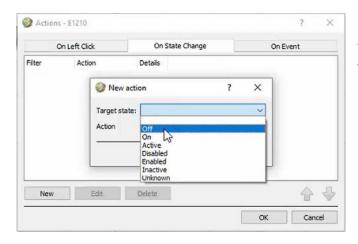
Select Color					×
asic colors		_			-
Pick Screen Color					
Pick Screen Color					
	Hue:	0 🗢	Red:	255	•
		0 0	Red: Green:	-	
Pick Screen Color	Sat:			0	
	Sat: Val:	255 🗘	Green:	0	٢

**Select the colour** which will indicate that the Target State is **On**. In this example, the user has selected red.

Click OK.

On returning to the **Animation Editor** window, click **OK**.

#### **Target State - Off**



To change the settings for when the Target State is Off, select **Off** from the drop-down list.

Wew action	on ?	×
Target state:	Off	~
Action	Connect to a site	~
	Connect to a site	
-	Perform an animation	
	Goto a camera preset Load a map Set a PTZ relay output Show a popup menu	
Edit	Set a relay output Show an HTML block Show a block of text Show a device popup menu	

Select an Action from the drop-down list. In this example, the user has selected **Perform** an animation.



	-		
bject to animate			~
ub handle to anim	E1210	N	
Animation Step	Time(ms)	Details	

n the Animation Editor window that opens, select the polygon as the **Object to animate**.

Select Change colour from the drop-down list.

Animation Ed	itor			?	×
Object to animate:	polygon				~
Sub handle to anima	ate: Visib	lePoly			~
Animation Step	Time(ms)	Details			
New Y	Edit	Dalaža			A
New Change co Pause	Edit	Delete	OK	Car	cel
Change co Pause Loop		Delete	 ОК	Can	V
Change co Pause		Delete	ОК	Car	V
Change co Pause Loop Zoom		Delete	OK	2 Can	. V.
Change co Pause Loop Zoom Move Rotate Show/Hide	lour	Delete	ОК	Car	. V.
Change co Pause Loop Zoom Move Rotate	lour	Delete	ОК		. V.

Animation Edit	tor			? >
Object to animate:	polygon			
Sub handle to anima	te: VisiblePol	У		
Animation Step Change the colour t	Time(ms) int 0	Details		
New	Edit	Delete		
			OK	Cancel

Double-click on the block of colour under Details to edit the colour. A window will appear with colour options.

In this example, the user has chosen to keep the colour as green.

Click OK.



Actions	- E1210		? ×
0	in Left Click	On State Change	On Event
Filter Off On	Action Do Animation Do Animation	Details Object: polygon Object: polygon	
New	Edit	Delete	<b>↑</b> ↓
TIEN	Luit	butte	OK Cancel

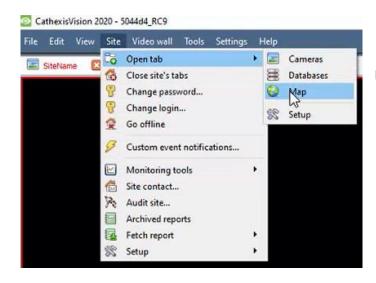
Click	< OK	in the Ac	tions	<ul> <li>– On Stat</li> </ul>	e Change
tab	to	confirm	the	selected	settings.

## 6.4 Save map

Map Editor - New File Edit View	Layer Object		In Map Editor, click the <b>Sav</b>	<b>/e</b> icon.
File name:	e1210		~	Give the map a name.
Save as type:	Map Files (*.ma	p)	~	Click <b>Save</b> .

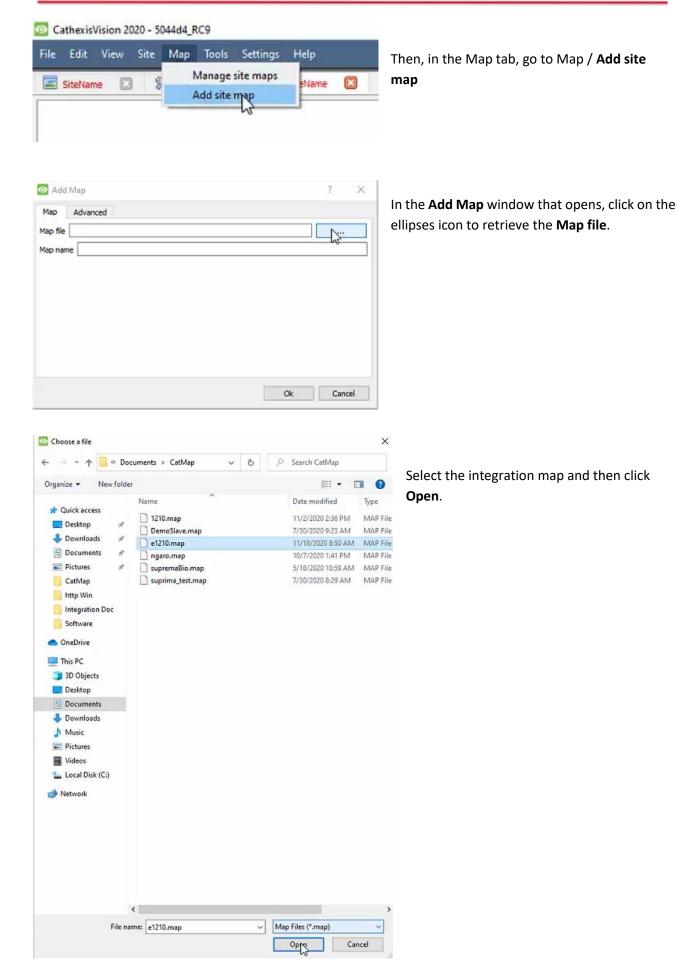
∧ Hide Folders	Save	Cancel

# 6.5 Load map on CathexisVision



In CathexisVision, go to Site / Open tab / Map







💁 Add Map	? ×	
Map Advanced		Give the map a <b>descriptive name</b> .
Map file C:/Users/Bhekokuhle/Documents/CatMap/e1210.map		
Map name moxa		
		Click <b>OK</b> .
	Ok Cancel	

The applied changes will now be reflected on the map, as shown below.

22 Cathexisvision 2020 - 504404_KC9		- 0
File Edit View Site Map Tools Settings Help		
🖬 Statione 🖸 🛠 Statione 🖸 😵 Statione 🖾		
	input[00]	
admin (Administrator)  🤣 CathexisVision Premium Supplied by Cathexis Internal		🥪 🖂 🌢



# 7. Conclusion

This app-note was designed to deal specifically with this integration. For further information about the CathexisVision software, please consult the main manual (<u>http://cathexisvideo.com/</u>).

For support, please contact <a href="mailto:support@cat.co.za">support@cat.co.za</a>.